

Michael Protchenko

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PROFILE

A versatile and creative multimedia designer with over 20 years experience in graphic design and programming, who is graduated with a distinction in MSc in Advanced Multimedia Design and 3D Technologies from London Brunel University. Now seeking to extend existing skills with reputable company.

SKILLS

2D& 3D Video and Audio Production and Post Production, Compositing, Roto, VFX, 3D Modelling, Animation, Motion Capture, Multimedia and Interaction Design, UI, UX, Scripting, Web and Graphic Design, Brand Identity, Packaging Design, Logo.

Languages: English, Russian, Latvian.

IT skills: Photoshop, Illustrator, InDesign, CorelDraw!, Corel Painter, QuarkXPress, After Effects, Dreamweaver, MS Office, 3DS Max, MotionBuilder, Mental Ray, Flash, Nuke, Final Cut Pro, Boujou, Soundtrack Pro, Blade, MacOS, Windows.

Computer languages: C, JavaScript, HTML, CSS, XML, ActionScript.

EMPLOYMENT

Multimedia and Graphic designer

10/2012 – present	Freelancer (3D modelling, multimedia, graphic/web design and video editing)
01/2002 – 09/2011	DPJN Brand Refresher (Brand consulting and packaging design studio) Created designs and visualisations for packaging, labels and logos, faced with clients, photographed products in a photo studio, set up design for offset and flexo printing.
04/2001 - 12/2001	BALTBRAND (Wine and Spirit) Created designs for packaging, labels and logos, created and supported new brands, designed advertising for magazines and retail stores.
01/2001 - 02/2001	EVA (Fashion Magazine) Scanned photos and made colour corrections. Created layout designs.
11/2000 - 12/2000	ASAMBLEA (Advertising agency) Designed all types of advertisement: booklets, leaflets etc.
03/1998 - 09/2000	GUTTA (Soft drinks) Created packaging designs for juices and labels for soft drinks. Designed advertisement.
10/1997 - 12/1997	POLARIS (Publishing) Designed book covers.
10/1995 - 09/1997	LAZZY ARS (Publishing and Advertising) Designed layouts for the newspaper EKRAN (Screen), cover designs for video cassette cases and advertisement for print issues. Wrote articles for the newspaper about films and TV.
02/1993 - 03/1995	LATEXPODESIGN (Exhibitions and Advertising) Created designs for exhibitions and outdoor advertising.

Programmer

12/1990 - 01/1993	LATVIAN RESEARCH AND DEVELOPMENT INSTITUTE FOR LIGHT INDUSTRY (Science) Wrote programs for image manipulation and interaction between monitors, printers and plotters. Programming languages: C, HPGL, Assembler.
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EDUCATION

09/2011 - 09/2012	MSc with Distinction in Advanced Multimedia Design and 3D Technologies. Brunel University of West London.
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KEY MODULES	GAINED SKILLS	SOFTWARE
Advanced 3D Technologies	3D modeling, Mapping, Lighting, Animation, Rigging, Rendering, Motion Capture	3D Studio Max, Vicon Blade Motion Capture, Motion Builder
Multimedia and Interaction Design	HCI, Object-based scripting, Interaction Authoring and Design, Usability, UI, UX, Virtual Reality	Flash, ActionScript, XML
Audio Visual Post Production	Filming, Keying, Roto, Compositing, VFX, Tracking, Matchmoving, Colour Correction. Sound Recording, Mixing and Mastering	After Effects, FCP, Nuke, Boujou, GarageBand, Soundtrack Pro
3D Film Design and Production	3D Filming and Editing, 3D Television Systems, Stereography, 3DS Cinematography, Stereoscopy, Autostereoscopy	After Effects, FCP, Nuke, Ocula

2011-2012	Course in The 21st Century Painting and Drawing. Brunel University's Art Centre.
1993-1994	Course in Graphic Design. Latvian Academy of Art.
1993	Course in Computer Graphic Design. KOGRA, AutoDesk Authorized Training Centre.
09/1987-06/1992	MEng Engineer Systems Technician in speciality Computers. Riga Technical University.